



**SHAUN PALMER'S  
PRO SNOWBOARDER™**



## **WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – **IMMEDIATELY** discontinue use and consult your physician before resuming play.

## **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

## **USE OF UNAUTHORIZED PRODUCT:**

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

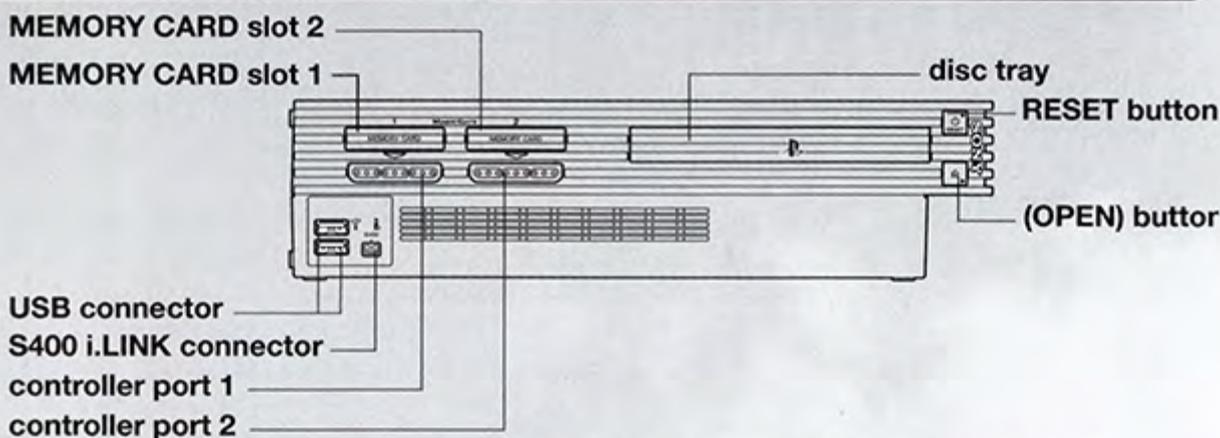
## **HANDLING YOUR PLAYSTATION 2 FORMAT DISC:**

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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## STARTUP



Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the Shaun Palmer's Pro Snowboarder™ disc on the disc tray with the label pointing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

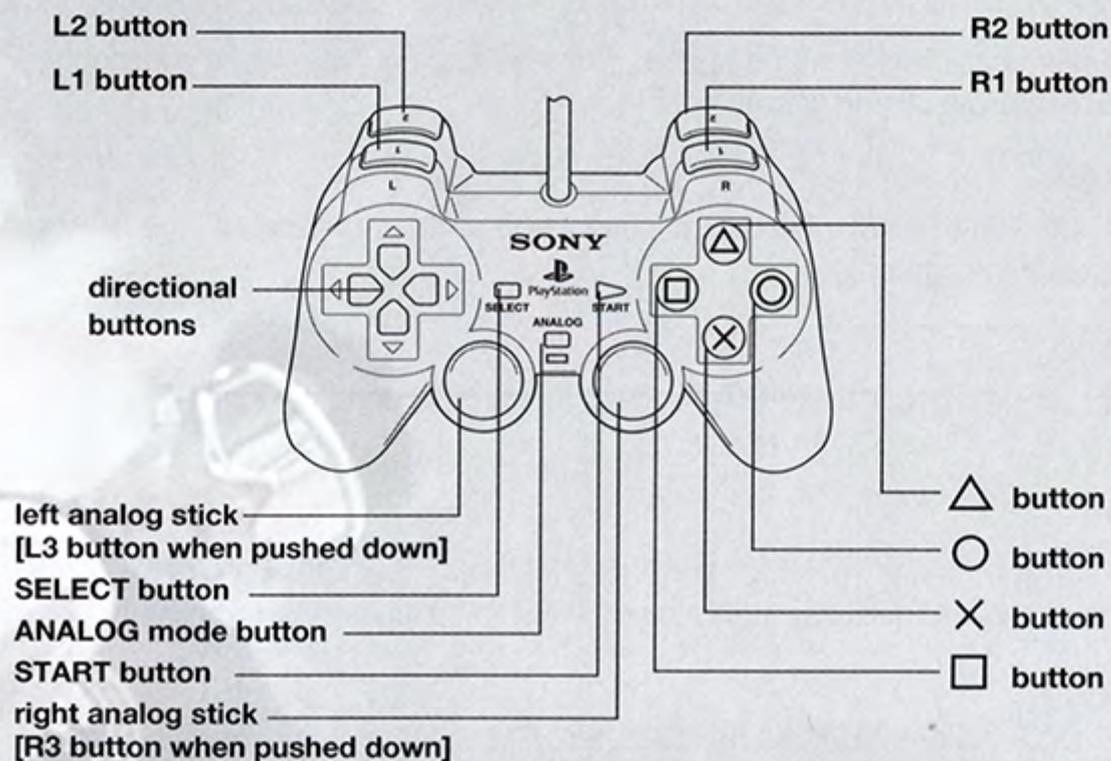
## MEMORY CARDS

To save game settings and progress, insert a Memory Card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 console. You can load saved game data from the same card, or any Memory Card (8MB) (for PlayStation®2) containing previously saved Shaun Palmer's Pro Snowboarder™ game data. When using a multitap (for PlayStation®2) (sold separately), insert the Memory Card (8MB) (for PlayStation®2) into MEMORY CARD slot A of the multitap (for PlayStation®2).

For more information about how to save game data, see page 6 in the Single Player Modes section.

# GAME CONTROLS

## DUALSHOCK™2 ANALOG CONTROLLER CONFIGURATIONS



L1 button – Spin Left

R1 button – Spin Right

L2/R2 button – Revert/Switch Stance

□ button – Flips

△ button – Slides/Plants

○ button – Grabs

× button – Ollie/Bonk

START button – Pause Menu

Right analog stick – No function

Directional buttons – Control direction of boarder/ Adjust balance meters

Left analog stick – Same as directional buttons

SELECT button – Changes camera view

To select a menu option, use the directional buttons or left analog stick to navigate through the options. Press the × button to accept the selected option. Press the △ button to go back to the previous screen.

## PLAY CONTROLS

### basic controls

#### ollie

Hold then release the ⊗ button to ollie. Press UP once or twice while holding the ⊗ button before you ollie to get more air.

#### manuals

Tap UP-DOWN or DOWN-UP (nose manual) when riding or landing. UP and DOWN must then be used to balance.

#### butters

Tap UP-LEFT-DOWN or UP-RIGHT-DOWN on flat ground or before landing. Like Manuals, use UP and DOWN to balance.

#### revert

Press the L2 button or R2 button when landing from a quarterpipe to revert. If you begin a manual immediately after a revert you can continue your trick combo.

#### recovery

Press the L2 button AND R2 button together while in the air after jumping from a quarterpipe to straighten out. This is useful if you run out of quarterpipe below you.

#### getting up after a bail

Hit all of the controller buttons repeatedly to recover more quickly after a fall.

## TRICK CONTROLS

When in the air, tap the ⊠ button or the ⊙ button and a direction (with the directional button or left analog stick) to do tricks.

Here are some of the basic tricks that each character can perform. Select "TRICK LIST" from the in-game pause menu to view ALL tricks that can be done with each character.

### flips

Highlighted tricks vary according to stance.

FLIPS	Regular Stance OR Switch Stance Goofy	Goofy Stance OR Switch Stance Regular
UP directional button + ⊠ button	Front Flip	Front Flip
Diag. UP/RIGHT directional button + ⊠ button	BS Cork 5	FS Cork 5
RIGHT directional button + ⊠ button	Misty 5	Under Flip
Diag. DOWN/RIGHT directional button + ⊠ button	BS Rodeo 5	FS Rodeo 5
DOWN directional button + ⊠ button	Back Flip	Back Flip
Diag. DOWN/LEFT directional button + ⊠ button	FS Rodeo 5	BS Rodeo 5
LEFT directional button + ⊠ button	Under Flip	Misty 5
Diag. UP/LEFT directional button + ⊠ button	FS Cork 5	BS Cork 5

## grabs

### GRABS

UP directional button + ○ button	Nosegrab
Diag. UP/RIGHT directional button + ○ button	Mute
RIGHT directional button + ○ button	Indy
Diag. DOWN/RIGHT directional button + ○ button	Stalefish Air
DOWN directional button + ○ button	Tailgrab
Diag. DOWN/LEFT directional button + ○ button	Melancholy
LEFT directional button + ○ button	Method
Diag. UP/LEFT directional button + ○ button	Grasser

## slides

To slide, hold the △ button when in the air near a rail, wire, edge, or lip. Highlighted tricks vary according to stance.

SLIDES	Regular Stance OR Switch Stance Goofy	Goofy Stance OR Switch Stance Regular
△ button	50-50	50-50
UP directional button + △ button	Nosepress	Nosepress
Diag. UP/RIGHT directional button + △ button	BS Nose Slide	FS Nose Slide
RIGHT directional button + △ button	BS Board Slide	FS Board Slide
Diag. DOWN/RIGHT directional button + △ button	BS Tail Slide	FS Tail Slide
DOWN directional button + △ button	Tailpress	Tailpress
Diag. DOWN/LEFT directional button + △ button	FS Tail Slide	BS Tail Slide
LEFT directional button + △ button	FS Board Slide	BS Board Slide
Diag. UP/LEFT directional button + △ button	FS Nose Slide	BS Nose Slide

## handplants

To perform a handplant, ride straight up a ramp or quarterpipe holding the △ button and a directional button. Highlighted tricks vary according to stance.

PLANTS	Regular Stance OR Switch Stance Goofy	Goofy Stance OR Switch Stance Regular
△ button	Handplant	Handplant
UP directional button + △ button	Handplant to Fakie	Handplant to Fakie
Diag. UP/RIGHT directional button + △ button	Eggplant Indy	Double Handplant
RIGHT directional button + △ button	Eggplant	J-Tear
Diag. DOWN/RIGHT directional button + △ button	Eggplant Stalefish	Miller Flip
DOWN directional button + △ button	Layback	Layback
Diag. DOWN/LEFT directional button + △ button	Miller Flip	Eggplant Stalefish
LEFT directional button + △ button	J-Tear	Eggplant
Diag. UP/LEFT directional button + △ button	Double Handplant	Eggplant Indy

## GAME RESET

To quit a game while it is in progress, press the START button, which will pause the game. Then, choose END RUN, then choose QUIT. You will be given an opportunity to save the game, if you want to. You will then be returned to the Main Menu where you can choose to start a new game or continue a saved one.

## MAIN MENU

Choose from the following options to begin play. Using UP/DOWN on the directional button, choose the type of game you want to play. Press the  $\otimes$  button to start the game. To play in two-player mode, there must be two controllers plugged into the PlayStation®2 console.



## SINGLE-PLAYER MODES

### *career mode*

You're a pro snowboarder now. Show off your skills at venues around the country and gain experience, improve your abilities, and unlock other boards and courses.

To save a game, be sure that there is at least 393KB of free space on your Memory Card (8MB) (for PlayStation®2). To check your free memory and/or delete existing games, use the internal Memory Card Manager on your PlayStation®2 console.

### *freeride mode*

For some, it's practice. For others, it's life. Choose a level and ride as long as you like. Hit the slopes over and over again to discover new lines. Unlock other levels in Career Mode, then freeride them to learn the terrain. If you think you need a few pointers on technique, turn on the tutorial messages in freeride for your own private lesson.

When you exit out of freeride mode the game will ask if you want to save. If you save your game here, any gaps that you achieved in freeride mode will be saved to your career. Select GAP CHECKLIST from the main menu OPTIONS screen for a list of all gaps in the game.

## TWO-PLAYER MODES

Looking for a new challenge? How about taking on flesh and blood? Plug in a second controller and get ready to thrash or be thrashed. Choose one of four Two-Player games, then choose whether you want to split the screen horizontally or vertically. Next, choose a pro boarder and a level and get ready to ride.

### ***freestyle***

It's time to show off your skills in this total free-for-all. See who can ride the best lines, get the biggest air, and rack up the most points. For added adventure, you can even knock your opponents down and run their faces in the powder!

### ***palmer x***

This is your chance to show your friends that speed is the name of your game. But be careful not to count out your opponent just because you appear to be ahead; keep pulling off tricks and earn boosts or you might just end up in 2nd place. Press the  button to use boosts once they have been earned.

### ***push***

Take on another rider in this split-screen mode where the player who lands the hotter tricks claims more and more of the screen space until one player "pushes" the other off of the screen completely.

### ***horse***

Enjoy this classic one-on-one best trick contest where you nail tricks and see if anyone can take you out. Your opponent must match or beat your score, or get stuck with a letter. The first one who gets all the letters in the word H-O-R-S-E (or whatever word you choose), learns how to spell defeat.

#### ***2-Player Boarding Tip:***

Uneven fight? Use the Handicap Screen to balance your skills. Adding +1 to your handicap will increase all of your boarder's stats by 1 point. Likewise, subtracting -1 from your handicap will decrease all of your boarder's stats by 1 point. Pump your stats up or down, depending on which way you need to go to keep it fair.

## ***SCORING TIPS***

Every time you repeat a trick during a run, that trick's point value will decrease. To get a top score, you have to think about your "line" and mix up your tricks. A few ways to increase your score:

- Try to trick into and out of every slide.
- Do grab tricks while pulling off sick flips.
- Use your pro's special tricks for huge scores.
- Big spins (900, 1080) will net bigger scores.
- Each trick in a combo adds to your multiplier.
- Use manuals or butters to keep your combo going across flat ground sections.
- Use reverts with manuals/butters to keep your combo going in pipes.
- Trick across gaps (the blue text) to maximize combos.
- Pull off hard tricks (double taps on the controller) for bigger points.

The SPECIAL meter: Score points to fill up your Special Meter. When it's full, you are "in the zone" and you will be able to perform your special tricks.

## THE COURSES

Each of the Career Mode levels has several items scattered around for you to collect. Each level has its own set of goals and secret areas. Nail goals and earn points to improve your rider's stats and unlock new boards.

### **Level Goal Tip:**

Watch the camera fly-by screens at the beginning of each level for hints on how to clear the level goals.



### **donner ski ranch**

Check out Shaun Palmer's home turf on this Lake Tahoe, California mountain. Just looking at Palmer makes it crystal clear that these sunny slopes are a great place to learn. Palmer's house is just past the lake. Raise enough havoc and you might get a peak inside.

### **aspen**

Escaping the ever-so-stressful suffering of city life, the rich and famous have been skiing and vacationing in Aspen, Colorado for years. However, they are apparently too busy enjoying aroma-therapy massages and complicated coffee drinks to notice that snowboarders are taking over the slopes. Delight in the yuppie anxiety as you slide past them on the tricky rails of this boarder's paradise.



### **kirkwood**

Although Kirkwood, like Donner, is in Tahoe, it's no bunny slope. This run is a true test of your trick linking and board sliding skills. Fly down this breathtakingly steep slope, fighting your way through the falling snow. Slide from tree to toppled tree, and keep your eyes peeled for the local wildlife. GRRR!!

### **heavenly**

With a name like Heavenly, you know it's got to be grand. Located in an area of Tahoe bordering California and Nevada, 100% of this enormous resort is open to snowboarders. Feel divine as you ride all the sides of this Heavenly run. Hear the ka-ching ka-ching of the casinos as you slide on cars and carve into the night. Looks like Lady Luck's on your side.



## **snowbird**

As you drop in through the clouds, take in a bird's eye view of the world below, and see why this slope earns its name. Snowbird, located in the super snowboarder-friendly state of Utah, provides a natural terrain with enough challenges to keep you creating new lines for days. As you find your way through the dense fog gripping this dramatic location, it will become clear why so many boarders are flocking to this sweet spot.



## **squaw valley, usa**

Home to the 1960 Winter Olympics, Squaw Valley boasts peaks ready for you to rip and ride. This world-class destination provides the opportunity to pound the powder after-hours: when the sun sets, the lights go on and you can experience what it's like to ride all night. And, as you approach the base of the mountain, slide on over to the Olympic skating rink and give the old ice a spin!



## **mt. hood meadows**

Boasting year-round snow, Mt. Hood Meadows is a popular spot in the summer for those aching to ride. This must-visit mountain in Oregon offers great runs that let you test your skills with lots of big air jumps and smooth transitions. Sun, snow, and smooth rides: this is snowboarding bliss.



## **gotcha glacier**

Only in California: currently under construction in Anaheim (home to a particular squeaky-voiced mouse and his very clean theme park), Gotcha Glacier promises to be a snowboarder's white dream. This indoor park features a backdrop of palm trees and the omnipresent California sun, but there's nothing relaxing about what's on the inside: massive drops, skillfully constructed lines, and endless slideable objects provide boarders of any skill level an ideal locale.



## **THE PROS**

### **shaun palmer**

There's no clowning Shaun Palmer, considering he's one of the most influential, rippingest pros to date. The Cadillac Kid hails out of South Lake Tahoe and stories of his riding ability and rabid antics are of legendary status. An all around athlete, Palmer excels in boardercross, motocross, skiercross, downhill mountain biking – listing even a portion of his victories and credits would likely run longer than your arm. After yet another win, Palmer was recently overheard saying, "I think I'm going to have to quit, 'cause it's just too damn easy."





### ***tommy czeschin***

Tommy "The Machine" Czeschin earned his nickname due to the Terminator-like force he exerts to annihilate all pipe competition. That and the fact that he runs his own Laundromat in his hometown of Mammoth Lakes, California – the title also helps announcers remember how to pronounce his last name. One of a select few riders that even attempts 1080's, Tommy's all-out style has won him the Silver medal at the Goodwill Games as well as 1st Place at the World Cup in Park City, Utah. Despite all his success, Tommy is quiet and unassuming, but his powerfully clean – and winning – riding style has spoken loud enough to secure him a spot on the U.S. Snowboard Team for the last few years, and may just catapult him into a podium spot at the Winter Olympics in 2002. It's no surprise this goofy-footed pipe-rider also enjoys skateboarding, surfing, and wakeboarding.

### ***jimmy halopoff***

Jimmy Halopoff has carved a name for himself as one of Tahoe's elite. Displaying seamless riding in all conditions, on all terrain, Halopoff is constantly on the attack. A gutsy freerider, Jimmy's a contender at every contest and regularly wins big-air events with his favorite move, the Cab 900. In fact, he won the 2000 Vans Triple Crown Big Air Contest busting a perfect Cab 900 Melon. That's not all, riding since 1986, this accomplished competitor was a medalist in the 1997 and 1998 Winter X-Games. Featured on ABC Sports, ESPN, and even MTV, Jimmy's quick to note that it's all about fun for him. Renowned for technical moves in the South-shore backcountry, Halopoff's known for his smooth style and turning the flat-spin rotation into an art.



### ***shaun white***

This kid's on the fast track to snowboard stardom, proving good things do come in small packages. He began popping up in contests and magazines when he was in elementary school. Today, Shaun is a heavy threat on the halfpipe circuit and the youngest rider ever to get a pro model. This San Diego kid is sick on a skateboard too – he skates vert with the big dogs, throwing McTwists and flip trick variations at will. Specializing in Super Pipes, his first professional snowboard victory came at the prestigious 2001 Arctic Challenge, officially putting him among the ranks of the sport's greats.

### ***leslee olson***

Leslee Olson knows what pain is... and it doesn't scare her. Between blowing minds at big air contests and destroying the competition in boardercross, Leslee's had her share of brain rattlers. But nothing seems to keep this driven 23-year old from striving to become one of the world's best all-around riders. Snowboarding since she was nine, Leslee specialized in alpine until 1999 when she decided to focus on freeriding. 1999 was a good year for Leslee: she won the Silver medal for Boarder X in the Winter X-Games. That wasn't enough for her, so she went after – and received – the Gold. With a team of progressive woman shredders backing her up on her new sponsor, Chorus Snowboards, Leslee continues to dominate at home in Mt. Bachelor or wherever her travels take her.



### ***drew neilson***

Drew is always leading the pack, but when push comes to shove, this Canadian will go to the mat. Recognized and respected for his competitive spirit, Drew's intimidated by no one, and is among the winningest riders in boardercross history. With countless victories under his belt, he's been put to the test and beaten the best. In the 1999 Winter X-Games, Drew won the Silver Medal for Boarder X. In 2000, Drew proved himself yet again when he took the Gold at the Winter X-Games. Riding for over 12 years, Neilson says he was inspired to ride by a James Bond movie. He has since become a legend in his own right in the boardercross community, and continues to be a frontrunner in the competition circuit on a global level.



### ***ross powers***

Olympic Bronze medallist, Ross "The Boss" Powers emerged from the icy halfpipes of Vermont as a world class dominator. He's a hard working rider with a one-two punch style that's a mixture of confidence and calm, a crowd favorite at any contest. His high-speed attack and dizzying spin-to-spin trick combos have consistently landed him on the podium during the past few seasons. In 1999, Powers was the Halfpipe winner at the US Open – halfpipes are, of course, his specialty. He was named the I.S.F. Halfpipe World Champion, and his powder powers also won him three Vans Triple Crowns, the Gravity Games, and the Goodwill Games. Oh, and let's not forget the Winter X-Games Gold he pocketed, too. Powers is eager for another chance at gold – Olympic Gold – and is gearing up for his encore appearance at the 2002 Winter Games.





### ***tara dakides***

When Tara Dakides isn't slaying twenty-stair handrails and boosting backside rodeo flips off kickers, she's winning big air contests with effortless style and stomped landings. Either way, Tara never stops pushing the envelope, and may just be the world's best female snowboarder. With over 12 years dedicated to the sport, Tara has earned all the accolades she gets: Tara was awarded the Gold medal in the 2000 X-Games in Big Air and Slopestyle, won the 2000 Gravity Games Quarterpipe Contest, and conquered the Big Air Competition at the US Open. A Southern California native, Tara also surfs the world tour. But, she's not all brawn... Tara likes to write poetry when she's feeling brainy.

### ***ingemar backman***

Swedish celebrity Ingemar Backman's record-high 25-foot quarterpipe method air earned him several magazine covers at once and worldwide notoriety. Along the glorious path that is his life, Ingemar won Europe's Air And Style contest twice and enjoyed first place in the World Halfpipe rankings. Polite and soft spoken, Ingemar has always let his riding, which is always original and never by the book, speak for itself. With definitive movie parts and the largest air to date, this sweet Swede has established himself as a true snowboard icon.



### ***markus hurme***

Markus has followed the Nordic traditions of his native Finland, and when he first got on skis as a kid, it was clear he was at home on the slopes. He made the National Team after only three years on a board, and jumped straight into the fire of international competition. After a mandatory year in the Finnish military, Markus came back hungry for more and has since been a regular on the World Cup circuit and travels to halfpipe contests around the globe. He rode in the '98 Winter Olympics and has set his sights on Salt Lake City for 2002.

## ***CREATE BOARDER***

The time has come to create your own legend. To build a custom character, go to Create Boarder in the Main Menu and follow the directions below. When you are finished, you will be given the opportunity to save your boarder to one of the Career Mode game saves. If you haven't saved a game yet, you will need 393KB of free space on your Memory Card (8MB) (for PlayStation®2). You can create up to 10 characters from scratch. Any rider that you create will be available in all game modes.

NOTE: Activision Customer Support cannot troubleshoot user-made boarders.

## **personal menu and appearance**

This is your pro and it's up to you to make him or her real by deciding on a name, personal data, and a look. Use the Build option to modify everything from head to toe. Hair, boots, gloves – make a version of yourself, or the person you've always wanted to be.



## **stats**

Stats increase your boarder's performance. There are five stats for each rider, both Pro and Created.

- **Ollie** – Affects your jump height.
- **Spin** – Affects the speed at which your character rotates.
- **Speed** – Affects your speed.
- **Landing** – Affects how easy you land those big drops.
- **Balance** – Affects how well you can balance on slides, manuals and butters.

You will be given 11 stat points to distribute to your created boarder's statistics. Be sure to use all of your stat points, or you will not be able to max out your character's statistics when playing through Career Mode.

## **OTHER MENUS**

For those of you who have actually read this far, here is a list of some of the other menus that you might find handy.

### **options menu**

Easy to find on the Main Menu. Lets you do some of those things your mother never taught you.

- **LOAD DATA** – Load a saved game.
- **SAVE DATA** – Before you can Load a saved game, you must, of course, Save the game.
- **CHEATS** – This menu doesn't work, you say? Try harder...
- **SPLIT SCREEN** – Choose how you want the screen to be split in 2 player.
- **GAP CHECKLIST** – See what you're missing – literally. Use this list to see all the Gap Bonuses you've earned (and still need to earn) on each level. The gaps are listed in the following order: Air, Manual, Slide, Lip and Other for each level.
- **HIGH SCORES** – 'nuff said.
- **WATCH REPLAY** – Relive one of your classic runs. You must have a replay Saved in order to do so.
- **MOVIES** – Check out the movies that you have unlocked. Footage includes highlights from the pros and a few other surprises.

- **SOUND LEVELS** – Use UP/DOWN directional buttons to adjust the Sound Effects and Music, or to play a different Track. LEFT/RIGHT directional buttons lets you set your request.
- **EDIT PLAYLIST** – So some of those tunes don't do it for you? Use this screen to toggle tracks on and off as well as change the order that they're played in.
- **TUTORIAL** – Use LEFT/RIGHT directional buttons to turn the in-game hints and controller diagram on or off in Freeride mode.
- **HIGH SCORE NAME** – When you're finally getting scores worth noting, you can enter your initials on this screen so you can prove to your friends you really did do what you said you'd do.
- **CONTROLS** – Switch the ways the shoulder buttons work and turn Vibration on or off.
- **CREDITS** – Arguably the most important part of the game. Don't you want to know who spent all this time bringing you this game?
- **02 PREVIEWS** – Check out a couple upcoming Activision 02 releases.

### *pause menu*

Even the Pros have to take a break once in a while. Press the START button during a Career Mode game to bring up this menu.

- **CONTINUE** – This will take you right back to where you left off.
- **RETRY** – If it just doesn't feel right, you can go back to the top of the hill and start again.
- **SOUND** – Just like the Sound Levels Option Menu, but not as cool.
- **TRICK LIST** – Check out all the things you can do... or at least try to do.
- **LEVEL GOALS** – Check out all the things you have to do... to complete the level.
- **END RUN** – When you've had enough or done all you can, you can end your run.

### *end run menu*

Whether you take the short way out through the Pause Menu or ride the level to the end, you will see these options.

- **RETRY** – Hit that course again by selecting Retry.
- **CHANGE** – Variety is the spice of life. Change the level, change your clothes, you can even change your gear.
- **WATCH REPLAY** – Relive that last run.
- **LEVEL GOALS** – Check out what you still have to do on this level.
- **SAVE CAREER** – Same option that you have seen before. Save your game.
- **SAVE REPLAY** – When that last run was good enough to play for your grandkids. You must have at least 571 KB free on your Memory Card (8MB) (for PlayStation®2) to save one replay.
- **HIGH SCORES** – If you need to ask, you'll probably never be in there.
- **QUIT** – Go back to the Main Menu.

# CREDIT WHERE CREDIT IS DUE

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Performed By Alien Ant Farm  
Written By Michael R. Cosgrove,  
Tye J. Zamora, Terence M. Corso,  
Dryden Mitchell  
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Written By Jonny Santos, Souren "Mike"  
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Michael Badami  
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Ron Broitman  
Lisa Donini  
Mary Hawkins  
Nick John  
Carmen Liu  
Craig Marshall  
Rob Mcdermott  
Taylor Mclam  
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Melissa Munana  
Victor Rodriguez  
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We Couldn't Have Made It This Far Without...  
Mom  
Dad  
Melissa Steeves  
Deborah Bartlett  
Mom & Bob  
Mik  
Tiffany  
All The Zumbeks  
Jason & Kristi  
Pam & Charles  
Seth & Sam & Sarah  
Gina Nomiddkith  
Samantha Koehn  
Nick & Scootie  
Lister Of Smeg  
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420  
303

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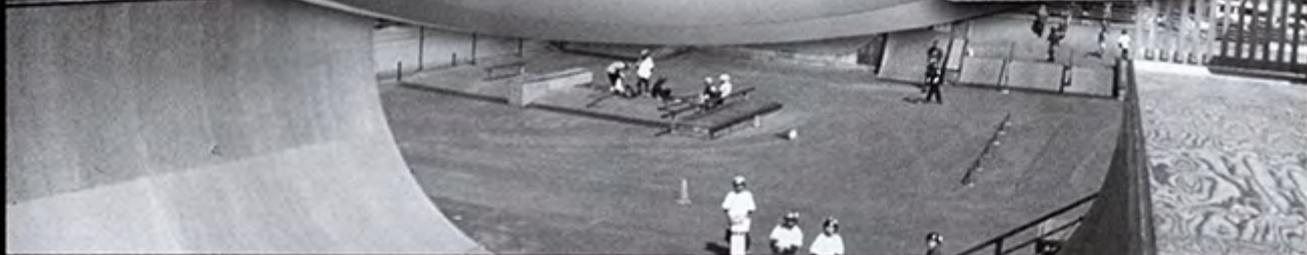
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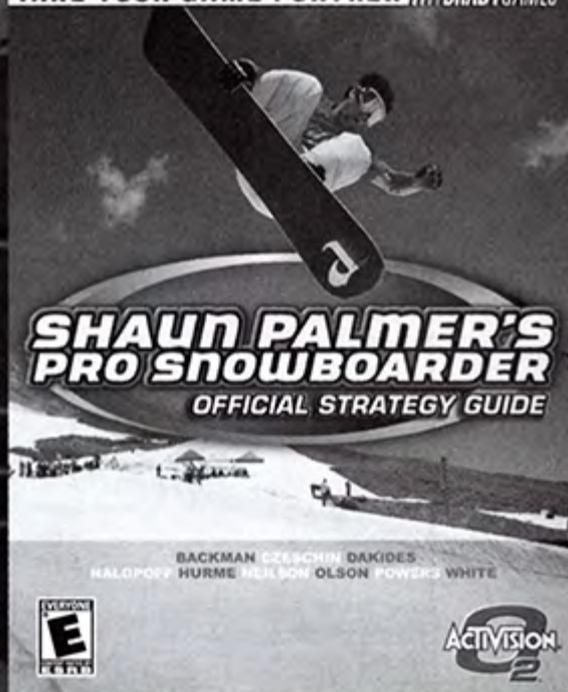
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